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Installation instructions
Before installing, please carefully read the "Release Notes" and the "What's New". They contain additional information which is not included in this installation guide. In particular these are:

- the system requirements for installing this software,
- known issues that may occur during installation and usage of this software.

Please keep in mind that administrative rights are required for a successful installation!

Please keep in mind that Simufact Additive supports 64-bit operating system only.

Before starting the installation make sure that you have a valid license file for the products you like to install. The recommended steps of the installation are:

1) get a valid license file
2) install the license server (see notes below)
3) install Simufact Additive (described in this manual)

In rare special cases, which are explicitly instructed in the delivery letter of the license file, step 2) "Installation of the license server" is not needed.

For network licenses the installation of the license server software is only needed on the machine used as license server, this means on the machine with the host-ID specified in the license file. This machine may or may not be used to run Simufact Additive, too. For nodelocked licenses the license server software and Simufact Additive are installed on the same machine.

The required license server software is "MSC Licensing", a FLEXlm based licensing software. Please see the "Release notes" for the required version of MSC Licensing. Typically several version of Simufact Additive can be used with a constant version of MSC Licensing. Thus there may be no need to update an existing MSC Licensing.

MSC Licensing is not shipped with Simufact Additive. It is available as separate download in the MSC Solution Download Center (SDC) where you have downloaded Simufact Additive. MSC Licensing is not installed by the Simufact Additive installer but has to be installed separately. For this please follow the instructions shipped with MSC Licensing. It is recommended to activate "Edit the advanced properties" during the installation and to remember the port number and host name of the license server shown.

The installation of a license server is also not needed if you have the license server software "MSC Licensing" already running for other MSC products on the machine licensed for Simufact Additive. In this case the license files for the different products need to be combined, see Appendix A at the end of this document.

For more information about configuring and managing your licenses please see Appendix A at the end of this document.

Please note that there is a comprehensive troubleshooting chapter at the end of this installation guide.

1.1. Installation using Windows™

1.1.1. Attended installation

The Simufact Additive download package contains an easy-to-use installer: “Setup.exe”. Double-click the executable to open a dialog that will guide you through the installation.
1.1.1.1. Language selection for installation

In the first step of the installation you can choose the language used during the installation. Select the language of your choice and click Next. Please note that this selection does not influence the language used in Simufact Additive.

![Figure 1.1. Language selection](image)

1.1.1.2. License agreement

If you are installing a trial version of Simufact Additive:

To continue the setup, you must accept the Trial License Agreement by selecting I ACCEPT and clicking Next. If you do not accept the agreement, click Cancel to quit the setup. You can print the whole agreement with the PRINT button.

If you are installing a regular version of Simufact Additive:

To continue the setup, you must confirm the copyright notice by selecting OK. If you do not accept the agreement, click Cancel to quit the setup.

![Figure 1.2. License agreement](image)

1.1.1.3. Choose license location

You should have received a license file before running the setup or have a license server providing all necessary licenses. You need to specify the location of your license server you should have set up. The location of the license is set in the system environment variable "MSC_LICENSE_FILE". On this page you can adapt the value of this variable.
For all counted licenses you have to set the right value to connect to your MSC Licensing license server. This is typically something like 'portnumber@hostname'. If you already have specified this with a previous setup you will see in the 'Current value' field previously entered data. If that is correct, you do not have to change anything. If the 'Current value' is empty or wrong, type in the correct value for MSC_LICENSE_FILE. If you do not have an MSC Licensing license server running on your system please install MSC Licensing on your machine used as license server or on your nodelocked licensed machine. MSC Licensing is a separate program, so a separate download and setup is necessary.

Only in rare special cases, which are explicitly instructed in the delivery letter of the license file, option 3) applies. Only in these cases use the Browse... button to directly select the license file on your system. The path and the name of the license part must not contain special characters like ; , : Ä or ß, and must be shorter than 248 characters otherwise the license will not be found. One of these special cases are Simufact Additive Trail Licenses that have been issued using on a simplified, web based process. They can be identified by the word uncounted in the license file license.dat.

If the value is not set correctly, you won't be able to start any Simufact program. If you're not sure what to do, consult your System Administrator. You can set the value also after the installation in the advanced system settings on your Windows™ system.

![Image](image.png)

**Figure 1.3. License location**

1.1.1.4. Select target directory

Next you are asked to specify the location where you want to install the programs. If you have already installed an older version of Simufact Additive or other programs, then the destination folder is automatically set to the last installation directory. In this case, you should not change the folder to prevent conflicts.
You can select any folder on your computer. Spaces in the installation path are only supported if the optional additional 8.3 file names have been activated during the creation of the directory. If you see this message (Figure 1.5), please select another installation directory.

1.1.1.5. Choose components to install

You will be asked which Simufact products you want to install.

By default the following products are selected to be installed: Simufact Additive, Simufact Material, all Simufact Utilities and external Microsoft™ utilities. Additional programs or examples will not be installed if you deselect the
corresponding option. After the installation the removal of specific components is possible as part of the uninstallation, see Section 1.1.3

The installation procedure will check if any programs are running that would conflict with the installation and will display a list of these programs. If you get this, close the mentioned programs before continuing the setup. Once the list of blocking programs is empty, press **Install** to start the installation.

Figure 1.7. (Empty) list of blocking programs

Older versions of **Simufact Material**, **Simufact Monitor** and **Simufact Demos** in the same installation path are updated during the installation procedure. You will see a message about this, select **Yes** to continue. These utilities are shared between all Simufact programs and all versions of them. You should always use only the latest version. Do not try to run different versions of these utilities in parallel as this may result in different kinds of mal functionality.

Figure 1.8. Reinstallation of utility program components

**Simufact Additive 4.1** can be used in parallel with previous versions. Please note that you cannot run different versions of **Simufact Material**, **Simufact Monitor** and **Simufact Demos** in parallel. Here we recommend using the latest version.

If you want to change something, you can go back to your previous selections by clicking **Back**. Otherwise start the installation by clicking **Install**. By clicking **Cancel** you can quit the installation.

### 1.1.1.6. Confirming the installation

The installation is fully automatic – the completion bar will inform you about the installation progress. The installation cannot be canceled anymore at this point.
By default, the file extension .amproj is associated with Simufact Additive.

If there are insufficient access rights during the installation, a message appears and the installation for the listed programs will be aborted.

1.1.1.7. Complete setup

At the end of the installation you will be informed accordingly by the setup program. You only have to press Finish to end the setup.

The installation setup closes and you can use the installed Simufact products.

1.1.1.8. Show the What’s new document

In case you haven’t actively deselected the option Show What’s new, the document What’s New is shown after clicking Finish. It shows the fundamental program improvements. Enjoy reading!

1.1.1.9. User settings

When Simufact Additive or Simufact Material are started for the first time, they will ask you to perform initial setup actions. If you want to transfer the configuration of the previous version, just check the corresponding check box and the application will copy the existing settings into the .ini file of the new version.
1.1.10. Configuration for 3DConnexion™ SpaceDevices

Simufact Additive supports the usage of 3DConnexion™ SpaceDevices. The sensitivity of the SpaceDevice can be adjusted in the setting of Simufact Additive. Typically no further configuration is required.

1.1.2. Silent installation

In order to install the software without any user interaction, for example on multiple machines using a script, the setup supports a silent installation mode. To use the silent mode, please open a command line and type the name of the setup followed by `/S`.

You must confirm the following copyright by adding `/AcceptLicenseNotice=yes` to install the software:

Warning: This computer program is protected by copyright law and international treaties. Unauthorized reproduction or distribution of this program, or any portion of it, may result in severe civil and criminal penalties. Copyright 2019 simufact engineering gmbh and its licensors. All rights reserved.

The following parameters are allowed:

Table 1.1. Allowed parameters

<table>
<thead>
<tr>
<th>Accept license notice</th>
<th>/AcceptLicenseNotice=yes</th>
</tr>
</thead>
<tbody>
<tr>
<td>To install Simufact Additive</td>
<td>/Additive=yes</td>
</tr>
<tr>
<td>To install Examples</td>
<td>/Examples=yes</td>
</tr>
<tr>
<td>To install Simufact Demos</td>
<td>/Demos=yes</td>
</tr>
<tr>
<td>To install Simufact Material</td>
<td>/Material=yes</td>
</tr>
<tr>
<td>To install Simufact Monitor</td>
<td>/Monitor=yes</td>
</tr>
<tr>
<td>Installation path (must be the last parameter)</td>
<td>/D=c:\some folder</td>
</tr>
</tbody>
</table>

If the installation path is not provided, C:\Program Files will be used by default. If the parameter for a program is not specified, it will not be installed. The system components and the Visual Studio™ Redistributable Packages will always be installed. Please note that the destination folder (for example C:\Program Files) must exist before the setup is started.

Examples:

- To install all programs to user dir:

```
setup.exe /S /AcceptLicenseNotice=yes /Additive=yes
/Examples=yes /Demos=yes /Material=yes /Monitor=yes
/D=C:\Users\<username>\Program Files
```
4.1 Installation instructions

- To only install Simufact Material:
  
  `setup.exe /S /AcceptLicenseNotice=yes /Material=yes`

- To only install Simufact Utilities:
  
  `setup.exe /S /AcceptLicenseNotice=yes /Demos=yes /Monitor=yes`

Normally the process setup.exe will return immediately if started from a script. You can circumvent that by starting it as follows:

`start /WAIT setup.exe`

with the options as given above.

A log file named `setupSimufact.log` will be created in your temporary directory (e.g. Win7/8 C:\Users \<username>\AppData\Local\Temp) where the steps of the installation/uninstallation are recorded.

After the silent installation you need to review resp. set the environment variable MSC_LICENSE_FILE to configure your license. Typically it points to `portnumber@hostname`. See introduction remarks and Section 1.1.1.3 above as well as the Appendix A. To do so in a script you can use

`setx /m MSC_LICENSE_FILE portnumber@hostname`

to set this environment variable system wide (option /m requiring administrator privileges).

Simufact applications have several configuration options, including for example the preferred unit system, custom databases used, colors, color legends, user defined result values or the possibility to display your company logo in the results. These and numerous other user preferences can be set in the graphical user interface and will be stored in ini-files in `%PROGRAMDATA\Simufact` and in `%APPDATA\Simufact`. Before you rollout the Simufact application you may want to configure a master installation manually and save the adapted ini-files to a template directory. The complete silent installation of Simufact Additive as part of your software rollout will then be done with a script that includes the following steps:

1. Run `setup.exe` in the silent mode.
2. Set MSC_LICENSE_FILE
3. Copy the saved ini-files from your template directory to `%PROGRAMDATA\Simufact` and `%APPDATA\Simufact`.

1.1.3. Uninstallation

You can use the Windows Control Panel to uninstall Simufact Additive. Alternatively you can use the generated uninstaller `Uninstall Simufact Additive 4.1.exe` located in the installation folder directly. You can select the components to be uninstalled.

The uninstaller supports a silent mode, too. For the silent mode start the uninstaller with the option `/S` using the command line. Please note that all components installed before will be removed. There are no options to select certain components in the silent mode of the uninstall.

Example:

"Uninstall Simufact Additive 4.1.exe" /S

1.2. Installation using Linux™

Only the solvers are part of the Linux version of Simufact Additive, you have to use the graphical user interface (GUI) on Windows to set-up your model, to write the input files for the solver and to do the post-processing. Please see Section 1.2.4 for how to start a simulation on Linux and for possibilities to couple the GUI on Windows with the solvers on Linux.
### 1.2.1. Quickstart

If you are a normal user, check with your administrator on step 3 and 4 and continue with step 5. Administrators start the installation with step 1.

1. Read the subsequent chapters of this document carefully.

2. Start the installation. For this, open a command shell (terminal), change into the directory that contains the Simufact Additive download package `simufact.additive.4.1_linux.tar.bz2`. After extracting this archive, all required software components are already installed. You may want to extract this archive directly to the desired location:

   ```
   tar xjvf simufact.additive.4.1_linux.tar.bz2 -C /target/directory
   ```

   Please check the owner and the permission of the installed files afterwards.

3. Set the environment variable `MSC_LICENSE_FILE` to point to your license. Typically it points to `portnumber@hostname`, but in special cases indicated in the delivery letter of the license file it may point directly to the license file. See introduction remarks and Section 1.1.1.3 above as well as Appendix A.

   Use the means of your shell or your Linux distribution to permanently set the environment variable `MSC_LICENSE_FILE`. You may want to check the chapter "Invocation" (or similar) in the manpage of your shell. System wide settings are preferred. For user specific settings typically shell specific initialisation files like `~/.profile`, `~/.kshrc` or `~/.bashrc` are used. The later one could for example include commands similar to:

   ```
   MSC_LICENSE_FILE=portnumber@hostname1:portnumber@hostname2
   export MSC_LICENSE_FILE
   ```

   You have to reinitialise resp. to relogin to check the effect of modified shell initialisation files. The initialisation of environment variables can be tricky if Simufact simulations are started using your scheduling engine.

4. Optionally: Link the solver start scripts into a directory in the regular search PATH.

5. That's it! You should now be ready to use the software. As only the solvers are part of the Linux version of Simufact Additive, you have to use the graphical user interface (GUI) on Windows to set-up your model, to write the input files for the solver and to do the post-processing. Please see Section 1.2.4 for how to start are simulation on Linux and for possibilities to couple the GUI on Windows with the solvers on Linux.

### 1.2.2. Folder structure

After a successful installation, you can find the executable in the following folder:

`simufact/additive/4.1/sfMarc/tools/run_marc` FE solver script

### 1.2.3. User subroutines

For creating user subroutines and integrating them to the sfmarc solver used by Simufact Additive for FE simulations, you have to install the Intel(R) Fortran compiler in the version indicated in the Release Notes. For Simufact Additive to be able to find your installation of the compiler, you may have to edit the file

`.../simufact/additive/4.1/sfMarc/tools/include_linux64`

to match your system. Search for the definition of INTELPATH and adapt it as needed. If you have any `ifort` in your search PATH, this version will be used. Thus take care that the correct version or no version is found in PATH. See Chapter 2, too

### 1.2.4. Running Simulations on Linux

As only the solvers are part of the Linux version of Simufact Additive, you have to use the graphical user interface (GUI) on Windows to set-up your model, to write the input files for the solver and to do the post-processing. There
are 2 possibilities to start a simulation on Linux once the input files for the solver have been written by the GUI on Windows:

• **Manually** copying the input files to your Linux machine, manually starting the solver using the appropriate options and manually copying the result files back. The remainder of this chapter will focus on this. A small solver input for testing is provided in the Linux installation and it is recommended that you do some manual tests before you proceed with one of the next possibilities.

• Use custom specific Start Scripts to couple the GUI on Windows with the Solvers on Linux. Samples are provided, but you need to adapt them. See the relevant Infosheet which can be accessed from the help menu in the GUI. Start Scripts could for example be configured to send e-mails once a simulation finishes. BTW, Start Scripts work on a pure Windows environment, too and could be use full on a single machine in special cases, too.

A small solver input called am_testjob for testing the sfmarc FE solver is provided in .../simufact/additive/4.1/sfMarc/tools/test.

The solver input consists of several files for each test.

A script called run_test for conducting a quick self-explaining test in this folder itself is provided. After you have run this test, please delete all files created by it before you repeat the test or before copy the solver input to user folders for further tests.

**To manually run a simulation on Linux** you obviously need the input files for the solver. Initially this may be the just mentioned test files. For all real simulations you need to use the GUI on Windows to write the solver input files.

To do so start a job submission in the GUI but choose **Cancel** in the last dialogue. The solver input files are now in the _Run_ directory of the process in the folder structure used to store the Simufact Additive project. You can use the option **Open process folder** in the right mouse menu of the process in the GUI to access it. A Simufact solver input typically consists of several files, thus copy the whole _Run_ directory or all files in it to your Linux machine. After the simulation copy all files in the _Run_ directory back while the GUI is closed. Once the GUI is opened again, the GUI will import the results and move them from _Run_ to _Results_.

If the _Run_ directory written by the GUI is already stored on your Linux machine using network drives on Windows, you can omit the copying and the GUI can remain open while the simulation is running. Results will be imported as they are calculated. You may have to use the option **Retrigger result import** form the **Extras** menu once to get this started.

You can import simulation results in blank processes in the GUI by right clicking on the process and selecting **Import results**. You will be asked for a directory that contains the results directly or in sub-directories. While the results are imported, the needed components are added to the process. This possibility is especially useful to post-process simulation variants that have been created on the solver input file level.

The simulation itself is started using the solver start script .../simufact/additive/4.1/sfMarc/tools/run_marc. Do not start the solver executable directly! The options needed by the solver start scripts can be taken from the file run.bat written by the GUI in the _Run_ directory. They represent the settings needed by the model and the parallelisation set by the user in the GUI. They are independent of the operating system. Check the comments in the solver start scripts and - for the FE solver sfmarc - the Technical Reference (VolA) about their meaning.

The most frequent used options of run_marc are:

• **-j jid**

    jid ("jobID") is the name of the solver input dat-file without the extension .dat.

• **-ddm 1** (always 1 or completely omitted)

    Activates DDM with global remeshing. Originally developed for Simufact Forming, but standard for all our applications. It should be used for Simufact Welding and Simufact Additive, too, because the Simufact QA is done with it. Requires -nps.

• **-nps d**
Sets the number of domains for DDM to \( d \). All domains will run on the host used to start \texttt{run\_marc} as long as not \texttt{-host hostfile} is used to determine something different. It is recommended to use \texttt{-host hostfile} only for very huge models and with a high number of domains because additional restrictions apply.

- \texttt{-nthread\_solver t -nthread\_elem t}

Define the total number of cores used over all domains for the matrix solution resp. the matrix assembly using shared memory parallelisation. Typically both numbers are the same. Can be use with or without \texttt{-nps}. If it is used with \texttt{-nps}, \( t \) must be a whole number multiplier of \( d \). In the GUI the number of cores for each domain is entered. \( t \) is \( d \) time the number entered in the GUI. Typically the DDM is more effective as shared memory parallelisation.

- \texttt{-v y/n}

"Verbose" \( y \) (yes) is the default and will cause the \texttt{run\_marc} script to ask for confirmation resp. completion of the input arguments. \( n \) (no) does not do this. Typically \texttt{-v n} is used in scripts.

- \texttt{-b y/n}

"Background" \( y \) (yes) will cause the simulation to detach from the calling shell and to log stdout and stderr to \texttt{jid.log}. For fast tests, in scripts and for queuing typically \( n \) (no) is used. This causes the job to run in the foreground and logging to stdout and stderr, which should be redirected to a file.

- \texttt{-dl y/n}

"Delete log", determines whether \texttt{jid.log} is deleted at the start of the simulation to remove the output of previous runs. \texttt{-dl n} should be used in combination with \texttt{-b n} and redirecting stdout and stderr to \texttt{jid.log} because otherwise \texttt{run\_marc} will delete/clear the file written by its calling shell.

The parallelisation options are discussed in more detail in Section 1.2.5.3. Simulations started by scripts or by a scheduling engine are typically started with something like

\[
\texttt{run\_marc -j jid -v n -b n -dl n -ddm 1 -nps 4 -nthread\_solver 8} \\
\texttt{-nthread\_elem 8 > jid.log 2>&1}
\]

\[
\texttt{run\_marc -j jid -v n -b n -dl n -ddm 1 -nps 4 -nthread\_solver 8} \\
\texttt{-nthread\_elem 8 > jid.log 2>&1}
\]

\texttt{\textbackslash and line-break inserted for readability, not to be included in the command line. jid.log is expected by the GUI with this name and thus should not be renamed to enable other output redirections or similar.}

A very simple start of a simulation is:

\[
\texttt{run\_marc -j jid -v n -b n}
\]

This will start the job in the foreground displaying the content of the log file in the shell. You can use \texttt{Ctrl+C} to abort the job at any time. If the job does not run, check the output for errors: License? ... This simulation start is especially useful for debugging.

### 1.2.5. For administrators

#### 1.2.5.1. Prerequisites and compatibility

For a complete installation of \texttt{Simufact Additive 4.1} you need to have the following basic packages installed in your system:

- The shells \texttt{/bin/sh}, \texttt{/bin/bash} and \texttt{/bin/ksh}.
- GLIBC v2.17 or higher.
- Python in a version 2.x (not 3.x!).

The installation scripts and the software itself were tested for being compatible to a variety of Linux™ distributions. You should be able to get \texttt{Simufact Additive 4.1} up and running on the \texttt{x86-64} (sometimes called \texttt{amd64} or just \texttt{x64}) versions of
• Redhat Enterprise Server 7.1
• CentOS 7.1
• SUSE Linux Enterprise Server 12 SP3

or later versions with a higher number.

For process parallelization with *Domain Decomposition* (DDM) in Simufact Forming the default MPI version requires that the `ssh` command has been set up such that it does not prompt for a password if the local host and - if distributed domains are used - all involved hosts are accessed. See Appendix C how this is established.


### 1.2.5.2. Basic installation

See Section 1.2.1

### 1.2.5.3. Scheduling of jobs

Simufact Additive 4.1 for Linux™ can be used with a scheduling engine. This functionality was developed and tested with the Sun Grid Engine (SGE) in mind, but you should be able to get it running with other scheduling engines as well.

The configuration and scripts discussed in this chapter focus on the requirements of and the functionalities used in the sample *Start Scripts* provided.

The basis of this functionality are two files. In order to enable scheduling on the server, you have to edit these two files. The most common changes for SGE are already in these files albeit commented out. If you're using SGE, you mostly just have to delete the “#” characters at the beginnings of the lines between “START SGE” and “END SGE”. Please take care of the environment variable “MSC_LICENSE_FILE” in `write_job`, and adjust it to match your local settings. If you want to use a different scheduling engine, you may have to adjust these sections to suit your needs. The files are as follows:

```
.../simufact/additive/4.1/sfTools/sfScheduling/write_job
```

This small shell script writes the jobfile for the scheduling engine. The jobfile is submitted to the scheduling engine the to run the job. The jobfile contains the actual start command for the solver and settings / configurations needed for the scheduling engine used. Please make sure to delete a file named `RUNNING` after you called the solver. Before starting the solver, the jobfile writes the hostfile specifying the hosts used to run a simulation distributed to different hosts / nodes of a cluster using parallelization with Domain Decomposition (DDM). If Domain Decomposition is used, but all domains remain on the same host, a hostfile is not needed. If `-host hostfile` is in the command line, a reasonable hostfile must be created. It can contain only one host without problems. `write_job` uses the name of the jobfile as first argument and the command line to start the solver as second argument.

```
.../simufact/additive/4.1/sfTools/sfScheduling/schedule_job
```

This shell script submits the job (using the jobfile written by `write_job`) to the scheduling engine. It will be entered in the queue. You may specify further options in this script to adjust the way new jobs are entered into the queue. Please make sure to create a file named `RUNNING` after you queued the job. `schedule_job` uses the number of cpu requested / used as first argument and the name of the jobfile as second argument.

Additional information about these scripts can be found in the files themselves. To make it easier to understand how these files work together, see the following sample script for scheduling a simulation (the line breaks are only inserted for this documentation and the paths have been shortened). For manually scheduling simulations from the command
For administrators

4.1 Installation instructions

Line the example script `schedule_sfmarc.sh` is provided in `.../simufact/additive/4.1/sffTools/sfScheduling/testscripts`. They use the same combination of `write_job` and `schedule_job`.:

```bash
#!/bin/sh

cd RUNDIR

".../simufact/additive/4.1/sfTools/sfScheduling/write_job" \
  "RUNDIR/_jid.job" \
".../simufact/additive/4.1/sfMarc/tools/run_marc \
  -j jid -host hostfile -ddm 1 -nps d -nthread_solver n \n  -nthread_elem n -v n -b n -dl n >> jid.log 2>&1"

".../simufact/additive/4.1/sfTools/sfScheduling/schedule_job" \
  d "RUNDIR/_jid.job"

while [ -f RUNNING ]; do
  sleep 5
done

cd /
```

For the abbreviations used, see Section 1.2.4. The file `RUNNING` keeps the script running while it is waiting for the job to be started by the scheduling engine and while it is being calculated. `RUNNING` is written by `schedule_job` and deleted at the end of the jobfile written by `write_job`. If Start Scripts are used, the GUI will assume that the simulation has stopped if the Start Script exits for any reason. Thus your Start Script must not exit after the job is submitted to the scheduling engine but must wait for it to finish in a similar way.

Now you're all set to run scheduled jobs on your Linux™ machine.

Another thing to pay attention to is licensing in combination with a scheduling engine. If you don't configure your scheduling engine to respect the number of available licenses, it may schedule jobs for which not enough licenses are available. To circumvent these issues, you may be able to configure the licenses as additional resources (comparable to computing slots or system load) which your scheduling engine manages. That way no jobs will be started if no more licenses are available.

If no more licenses are available, the simulations will not start or continue but reach the status "Waiting for License" and will wait up to 24 hours for a license before they will exit with license failure. This will probably break the objective of the scheduling engine.

The scheduling scripts shipped with Simufact Additive and discussed before do not reflect the whole complexity of scheduling simulations with limited hardware and license resources. Here a summary of the things to be considered:

**Basics:**

- `write_job` has 2 arguments:
  1. the name of the jobfile, a script to be given to the scheduling engine later.
  2. the command line for the solver a resulting from the settings made in the GUI.
- `schedule_job` has 2 arguments:
  1. the requested number of domains to be given to the scheduling engine.
  2. the jobfile given to the scheduling engine for being started.
- `hostfile`
  - only needed for FE jobs with DDM distributed to different hosts. This is only reasonable for selected matrix solvers. The used matrix solver can not be determined from the command line.
  - written by the jobfile based on the output of the scheduler and the configuration in `write_job`. 
• contains lines of `hostname number_of_domains`.

• if jobs are not distributed to different hosts, `write_job` can remove `-host hostfile` from the solver command line if given as argument (but does not have to).

**Job types and parallelisation options:**

<table>
<thead>
<tr>
<th>Number of Domains</th>
<th>cores for shared memory parallelisation</th>
<th>-host hostfile needed?</th>
<th>number given total number of cores used to schedule_job (maximum)</th>
<th>can be distributed to different hosts</th>
</tr>
</thead>
<tbody>
<tr>
<td>FE, no parallelisation</td>
<td>-</td>
<td>no</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>FE, shared memory parallelisation</td>
<td>as per -nthread_solver</td>
<td>no</td>
<td>1</td>
<td>as per -nthread_solver</td>
</tr>
<tr>
<td>FE, domain decomposition (DDM)</td>
<td>as per -nps</td>
<td>yes (if distributed to different hosts)</td>
<td>same as per -nps (nps)</td>
<td>same as per -nps (nthread_solver)</td>
</tr>
<tr>
<td>FE, DDM and as per -nps shared memory parallelisation</td>
<td>as per -nps</td>
<td>yes (if distributed to different hosts)</td>
<td>same as per -nps (nps)</td>
<td>same as per -nps (nthread_solver)</td>
</tr>
</tbody>
</table>

Simufact’s sample configuration and the discussion above focus on using the domain decomposition method (DDM) for parallelisation and assume the typically alternating CPU load of shared memory parallelisation as overload above the scheduled CPU cores. A more precise scheduling for a distributed environment needs to consider both, the number of domains \(d\) and the total number of CPU cores \(n\). In an environment not distributing one simulation on different hosts, you may consider \(n\) as request to your scheduler to use a more conservative load setting.

**Short method to figure out the maximum number of cores to be considered by the scheduling engine:**

• if `-nthread_solver` is given, use this number.

• if `-nthread_solver` is not given, but `-nps` is given, use this number.

• if neither `-nthread_solver` nor `-nps` are given, use 1

**Short method to figure out the licenses needed:**

• 1 `SF_ADDITIVE_SOLVER` for each job

• "total number of cores used (maximum)" - 1 `SF_ADDITIVE_NODE` for jobs using parallelisation

• if used: licenses for additional modules, can not be determined form the command line. Typically Simufact Additive is distributed with the same number of solver licenses and licenses for additional modules.

**Notes:**

• Shared memory parallelisation typically shows varying CPU usage with up to the number of cores specified. The cores are typically not constantly loaded.

• Distributing a DDM job on different hosts adds extra complexity. Depending on the size of the models, the parallelisation used, the maximum reasonable parallelisation and the computer resources, it should be considered not to use this option. If it is used, a common working directory shared on all hosts under the same path is needed.
• The meshers and other auxiliary programs are always run on the host used to start the job (by the scheduling engine), not on the hosts specified in the hostfile.

### 1.2.5.4. Uninstallation

**Simufact Additive 4.1** is basically a self-contained package, i.e. all required files and executable are stored in the "simufact" folder created during the installation.

### 1.2.6. Queueing

If no more licenses are available, the simulations will not start or continue but reach the status "Waiting for License" and will wait up to 24 hours for a license before they will exit with license failure. This may be used to implement a simple, short-term quasi batch mode. With this the jobs will be started in a random order that can not be influenced once a license is available again.
2 Installation and configuration of compilers
Simufact Additive 16.0 supports user subroutines written in the FORTRAN programming language. The support is not given in the GUI, but only in the solver. Thus, in order to use user subroutines you have to manually start your simulation and add `-u FortranFile` as argument to `run_marc.bat` resp. `run_marc`. `FortranFile` is the name of the file containing your code without the extension `.f`. It is not necessarily the name of the user subroutine.

### 2.1. Requirements

To use user subroutines with Simufact Additive 16.0, additional programs are required.

For Windows™:

- Intel® Fortran Compiler Version 17.0.5.267
- Microsoft™ Visual Studio™ 2017

For Linux™:

- Intel® Fortran Compiler Version 17.0.5.239

Visual Studio™ on Windows™ provides linker support during the compilation of subroutines. The required compiler version is released by Intel® as Intel Parallel Studio XE 2017 Update 5 as mentioned in Table 2.1.

**Table 2.1. Compiler required for user subroutines in Simufact Additive 16.0**

<table>
<thead>
<tr>
<th>Intel Parallel Studio XE 2017</th>
<th>Intel® registration center activation date</th>
<th>Windows™ version / build</th>
<th>Linux™ version / build</th>
</tr>
</thead>
<tbody>
<tr>
<td>Update 5</td>
<td>29-09-2017</td>
<td>17.0.5.267 (20171020)</td>
<td>17.0.5.239 (20170817)</td>
</tr>
</tbody>
</table>

The user can choose the compiler version from a drop-down menu from the Intel® compiler download web page.

### 2.2. Installation and configuration

On Windows™ platforms, it is recommended to first install Visual Studio™, followed by the Intel® Fortran compiler. This will help the Intel® compiler's installer script to detect the correct installation path of Visual Studio™, in case it is installed at a non-default location. After the installation of above listed program(s), user subroutines can be used to compile and run jobs in Simufact Additive 16.0. Multiple versions of the compiler and / or Visual Studio™ can be installed on the same machine. This might require manual changes to the Simufact compiler's script as described in Section 2.2.1.

For parallel (DDM) running of Simufact job with user subroutine, manually select the option **Cluster support for Intel®64** during compiler installation. By default, the option is unchecked and not installed.
Some of the common compiler-related issues faced with running jobs with subroutines are discussed next.

### 2.2.1. Compiler not found

Intel® ifort Fortran compiler is installed however Simufact Additive 16.0 reports it as missing. Trying to run a job with a subroutine will output the following message in the job log file:

```bash
ifort' is not recognized as an internal or external command, operable program or batch file.
```

For Simufact Forming to be able to find your installation of the compiler, you may have to edit the include-file

```bash
C:\Program Files\simufact\additive\4.1\sfMarc\tools\include_win64.bat
```

on Windows resp.

```bash
.../simufact/additive/4.1/sfMarc/tools/include_linux64
```

on Linux to match your system. Search for the definition of INTELPATH and adapt it as needed. On Windows you will additionally find that `%INTELPATH%\compilervars.bat` is called with the argument `vs2017`. This arguments loads the Visual Studio™ 2017 environment variables.

If you have any `ifort` in your search PATH, this version will be used. Thus take care that the correct version or no version is found in PATH.

### 2.2.2. Linker not found

If you get an output in the log file like:

```bash
'LINK' is not recognized as an internal or external command
```

This means that the linker could not be found after the executable was build. In some Visual Studio™ versions the path to the linker needs to be configured manually. Please also check if your Visual Studio™ version is supported by the script `compilervars.bat` (called by the include-file) and that the correct arguments are passed to it.
2.2.3. **Link error: unresolved externals**

Even if all the additional programs are installed, running a subroutine-based job might yield errors like:

```plaintext
mdsrc.lib(run_exe.obj) : error LNK2019: unresolved external symbol
  __intel_sse2_strcpy ...
```

```plaintext
sfclib.lib(sfjoining.obj) : error LNK2019: unresolved external symbol
  __declspec(dllimport) ...
```

```plaintext
sfclib.lib(sfjoining.obj) : error LNK2019: unresolved external symbol
  private: static ...
```

These errors are generally due to one of the following reasons:

- An older or newer version of the Intel® Fortran compiler is loaded by the Simufact compiler's script. Make sure that the correct compiler version is installed and the correct path is mentioned in the include-file, see Section 2.2.1.

- A wrong version of the Visual Studio™ environment is loaded by the Simufact compiler's script. Installing the correct version of Visual Studio™ will help to get rid of the error.

Other versions of Visual Studio™ may also be used provided all the run-time dependencies are met by installing proper **Redistributable Packages**. But this approach is not supported by Simufact.
3 Troubleshooting
A list of known issues of this version of Simufact Additive is given in the Release Notes. Please review this list as part of your troubleshooting activities.

3.1. Troubleshooting on Windows™

3.1.1. General hints

3.1.1.1. Firewall, ports and MPI

The firewall blocks some ports which are needed for Simufact™ services such as the remote service, licensing and the MPI service. So if you do not want not deactivate the firewall completely, please make sure that the ports from 9985 (Simufact Monitor), as well as the ports used for MSC Licensing are not blocked. Compare, Appendix B too.

3.1.1.2. Antivirus software

Antivirus software sometimes can hinder some subprograms of Simufact™ to be installed, so it is strongly recommended to deactivate all antivirus software during the installation.

Antivirus software may slow down simulations considerably. Especially avoid that all files read and written on the local disk are scanned for viruses. The solvers and the GUI have a huge file I/O.

Some times antivirus software blocks files while they are checked. This may lead to random crashes of Simufact Additive, in particular of the solvers. If you experience such problems, deactivate your antivirus software.

3.1.1.3. Energy saving mode

Some calculations can sometimes take place over night. So if the energy saving mode is activated, the machine will go into standby mode after a certain time before the calculation has finished and thus the job is aborted. The suspend energy saving mode may not abort simulations as they will recover once the computer wakes up again. But for sure there will be no progress of the simulation during the suspend mode. The energy saving modes are triggered only by the user activity, not by the CPU activity. It is recommended to deactivate the energy saving mode completely on a machine used to run simulations.

3.1.1.4. Dell™ backup and recovery

Beside its high usage of CPU, the Dell backup stops some services (possibly the remote service or the license server) during the backup process, so it is recommended to deactivate this software.

Some versions of the Dell backup and recovery software conflict with Simufact applications causing these to crash, especially during "file open ..." dialogues. It is recommended to uninstall the Dell software in this case. See the Release Notes for more details.

3.1.1.5. Windows™ updates

It is recommended to disable automatic system updates, because the related reboot aborts all running Simufact simulations. In Windows 10 Pro™ you can use the Group Policy Editor for this:

1. Press Windows™ key + R to gain access to the Run dialog and type gedit.msc.

2. Navigate to the following directory: Computer Configuration \ Administrative Templates \ Windows Components \ Windows Update.

3. Double-click on “Configure Automatic Updates” in the right hand panel.
4. Set the configuration to Enabled on the left-hand side and then choose “Notify for download and notify for install” from the drop-down list under the Options header.

### 3.1.1.6. INI files

INI files are created for Windows™ in C:\Users\<username>\AppData\Local\Simufact(%localappdata%), C:\Users\<username>\AppData\Roaming\Simufact\(%appdata%), and C:\ProgramData\Simufact\(%programdata%). They contain paths (e.g. for your company logo to be displayed in the results window), settings and other information. In case of problems with these settings, please check the contents of these INI files and - if necessary - edit them manually. If your setting files have been seriously corrupted for some reason, you can delete them or rename them to keep copies. If Simufact Additive is started without INI files, INI files with all default settings will be created.

The INI files are not deleted during un-installation and will not be reset during a re-installation of Simufact Additive. Thus, if you consider re-installing Simufact Additive to fix some issues, consider deleting the INI-files, too.

### 3.1.2. Problems with Shared Libraries (DLLs)

Simufact applications rely on Microsoft™ C++ and Intel™ Fortran Redistributable packages providing a wide range of DLLs. These redistributable packages are installed during the installation of Simufact Additive. If you experience problems that mention some DLL, it is likely that this installation has failed or that the redistributables have been overwritten by the later installation of a 3rd-party application.

**Note:** Not in all cases error messages mentioning DLL related problems may be displayed if internally subprograms, like the meshers, are called. You can call the subprograms as stand-alone programs to check on this. Or you just proceed with the hints given below if you suspect issues related to DLLs.

The Microsoft C++ Redistributables install into the system directories.

![Figure 3.1. Error due to not found Fortran Redistributables](image)

Figure 3.1 shows a typical error message occurring when Simufact Additive is started but the required Intel Fortran Redistributables can not be found. Frequently this is not because the installation failed, but due to configuration issues with the search PATH for programs and libraries. The Intel Fortran Redistributables install in a special directory and are referenced by the environment variable PATH. PATH is defined using the environment variable INTEL_DEV_REDIST set by the installer. The directory with the redistributables is not included literally in the definition of PATH. If the expansion of the nested variables fails, the Fortran Redistributables will not be found. You can test this if you execute `set` on the command prompt: INTEL_DEV_REDIST must not be contained in PATH literally, but must be expanded to its value. Some times a reboot helps to archive this. If not, check the definition of the environment variables in the system control. It may help if both, PATH and INTEL_DEV_REDIST, are either user or system variables. If this does not help, redefine PATH in the system control by replacing %INTEL_DEV_REDIST% with its value. Reinstalling the redistributables or even Simufact Additive, will not help.

The directory 3rd-party of the Simufact Additive download contains the needed redistributables. If needed, you can reinstall them from there directly without re-installing Simufact Additive.

Some times 3rd-party applications install their DLLs in the system directories, but this DLLs conflict with DLLs Simufact Additive includes within its installation. As the system directories are checked first, errors can occur. In this case delete the DLLs from the system directories and place them in the installation of the 3rd-party application. One example for this is the `tbb.dll`. 
3.1.3. Windows Remote Desktop and 3DConnexion SpaceDevices

The Windows Remote Desktop does not support the usage of SpaceDevices from 3DConnexion™. This is a limitation of the Windows Remote Desktop, not of the Simufact application. But some more advanced 3rd-party Remote Desktop systems support the usage of SpaceDevices from 3DConnexion™.

3.1.4. The GUI does not appear after launching the program

- Make sure that the license feature to open the GUI on your machine is available and valid. You should get an error message with the possibility to review the licenses if no licenses are available for the GUI.

  During start-up Simufact Additive will query all license servers specified in the environment variable MSC_LICENSE_FILE for all potentially existing license features to be able to configure itself based on the available licenses. If one of the license servers is not available or responds very slowly, it may take very long (10 to 20 minutes or more) before the GUI either opens based on the found licenses or displays an error message about missing licenses. If you suspect this issue, check the connection to all your license servers or reduce MSC_LICENSE_FILE to include only one license server known for fast response.

- Make sure that the target "...\simufact\additive\4.1\bin\simufact additive.exe" of the shortcut to launch the program is correct.

- Open a command prompt, navigate to the installation directory and start ...\simufact\additive\4.1\bin \simufact additive.exe from within the command prompt. Watch for errors.

- Check in the Windows™ Taskmanager whether simufact additive.exe is running. Note: The Windows™ pop-up messages indicating an application crash may be disabled on your system.

3.1.5. CAD import fails

- Check the installation path and also the path and name of the CAD file. They should not contain special characters such as @, ü, ø, etc. Try to import different files, use some shipped with the Demos & Examples of Simufact Additive.

- CAD import is done using a temporary directory in %TEMP%\simufact.additive. This should be on a local drive with a drive letter. Some times the user names, that get part or %TEMP%, can cause problems. Consider to define an other location for %TEMP% by redefining this environment variable in the Windows™ system control under system.

- Check and redefine the setting ScratchDirectory in the [Environment] section of C:\Users\<username>\AppData\Roaming\Simufact\simufact.additive_4.1\simufact.additive.ini.

- Execute the redistributable packages setup in the folders ...\3rd-party and ...\3rd-party\Microsoft Visual C++ ... of the Simufact Additive download to re-install the needed redistributables.

- Check whether the operating system supports the creation of 8.3 file names. If not, change the settings of your operating system. For Windows™ see http://support.microsoft.com/kb/121007/en-us.

3.1.6. Initial meshing does not work

- Check the installation path and also the name of the geometry. They should not contain special characters such as @, ü, ø, etc. Try to mesh different geometries using different meshers, use some examples of the Demos & Examples of Simufact Additive.
4.1 Troubleshooting Simulation fails when the project is stored on a network drive

- Initial meshing is done using a temporary directory in %TEMP%\simufact.additive. This should be on a local drive with a drive letter. Some times the user names, that get part or %TEMP% can cause problems. Consider to define an other location for %TEMP% by redefining this environment variable in the Windows™ system control under system.

- Check and redefine the setting ScratchDirectory in the [Environment] section of C:\Users\<username>\AppData\Roaming\Simufact\simufact.additive_4.1\simufact.additive.ini.

3.1.7. Simulation fails when the project is stored on a network drive

Simulation jobs with DDM may fail to run and exit immediately when the Simufact Additive project is stored on a network drive. Parallel calculations using DDM require a local working directory for the solver. The usage of network drives or network paths is frequently not possible. Thus, to be able to use DDM, the Simufact Additive project needs to be stored on a local hard drive (if no individual start scripts are used). Otherwise conflicts with the access rights to files will arise because of the control of the solvers by the MPI service causing an immediate abortion of the simulation.

3.1.8. Simulation using DDM fail to start

Simulations using the Domain Decomposition Method (DDM) for parallel computing may fail to start writing only a short stub of a log-file. This may be because of too restrictive firewall settings. DDM uses the Intel™ Process manager for MPI applications service to couple the domains during the simulation. This service uses network protocols and is started and ended with the simulation. If the communication of this service is blocked by your firewall the simulations will abort or may hang at start-up. Change your firewall configuration to solve this. The user may have to accept a firewall warning when the fist simulation is started. The name of the service executable is mpiexec.exe. Even with network protocols used, all communication is done only on the machine used for the simulation.

3.2. Troubleshooting on Linux™

Please check the troubleshooting hints for Windows™, too. Some typically problems are independent from the operating system.

3.2.1. Jobs fail to start

To check the functionality of the Simufact Additive solver a step-by-step debugging should be done as indicated below.

a. Login and get a shell access resp. a terminal window. Create a temporary directory for testing.

b. Try to run an FE job manually, start with the minimum options and without parallelisation before increasing the complexity:

- copy the files am_testjob* from .../simufact/additive/4.1/sfMarc/tools/test into the temporary directory, change into that directory.
- execute the solver start script like this:

  .../simufact/additive/4.1/sfMarc/tools/run_marc -j am_testjob -v n -b n

  This will start the testjob in the foreground displaying the content of the log file in the shell. The testjob should finish after some minutes, but you can use Ctrl+C to abort the job at any time. If the job does not run, check the output for errors: License? ...

- If you have parallelisation licenses, you can now start the testjob using

  .../simufact/additive/4.1/sfMarc/tools/run_marc -j am_testjob -ddm 1 -nps 2 -v n -b n
to check whether DDM is working. A typical error would be ssh not being well configured, compare Section 1.2.5. It is recommended to delete all files in the temporary directory between the tests and to copy the input files again for the next test.

- If you have a cluster and want to distribute the domains of the parallelisation with DDM to multiple nodes of the cluster, create a file called hostfile with the content

```
hostname1 1
hostname2 1
```

for sure, use your host names instead of hostname1 and hostname2. Initially hostname1 should be the name of your current machine. Now try running the testjob using

```
.../simufact/additive/4.1/sfMarc/tools/run_marc -j am_testjob -ddm 1 -nps 2 -host hostfile -v n -b n
```

- If you work with user subroutines, you can test the configuration by adding -u subroutine to the call of run_marc, with subroutine being the name of you Fortran file without the extension. The testjob is not made for user subroutines, but you can use it to check whether the compilation of subroutines in principle is working.

  c. If you use a scheduling engine, repeat b. with using scheduling. See Section 1.2.5.3 and use a adapted version of the script schedule_sfmarc.sh provided in .../simufact/additive/4.1/sfTools/sfScheduling/testscripts.

If all tests to run simulations manually locally have been successful, you can proceed with testing using Start Scripts from a CLIENT. Again, increase the complexity step-by-step.

### 3.2.2. DDM jobs do not start

DDM jobs may hang immediately after the start with the following output in the log-file:

```
[mpiexec@server] HYDT_dmxu_poll_wait_for_event ...
[mpiexec@server] HYDT_bscu_wait_for_completion ...
[mpiexec@server] HYDT_bsci_wait_for_completion ...
[mpiexec@server] HYD_pmci_wait_for_completion ...
[mpiexec@server] main (./ui/mpich/mpiexec.c:287): process manager error ...
```

In that case HYDRA MPI cannot connect to the single domains. To solve this problem, you might disable Strict Host Key Verification for the executing user in his ssh configuration. Talk to your IT department how this is handled in your special case. The background of this is that for DDM jobs to run ssh must be set up such that it does not prompt for a password or asks for any confirmations (like "unknown host") if the local host and - if distributed domains are used - all involved hosts are accessed. Even if this may work when logged in interactively, the different environment of jobs started by scripts or scheduling engines may lead to a different behaviour. You may want to try to get all possible host names to be known before you disable Strict Host Key Verification.

As unsupported alternative you may place a comment at the start of the line INTELMPI_VERSION=HYDRA in .../simufact/additive/4.1/sfMarc/tools/include_linux64

### 3.3. Log files

The software writes several log files that provide additional information that might be helpful in case of problems:

- **Solver**: The solver writes extensive information in the log- and out-files in the _Run_ directory of each simulation. These are the first place to check about not starting or aborting simulations. They can be used to judge the simulation progress, too.

- **Simufact Additive GUI**: Keeps track of what the user does and what the program does internally.
4.1 Troubleshooting Simufact Additive GUI

- **License client**: keeps track of granted and denied licenses.

- **Result manager**: Keeps track of the result import from the _Run_ directory into the result repository (directory _Results_).

- **Simufact Additive GUI memory dump**: If the GUI crashes, this file contains detailed information that might help our programmers to locate and fix the causes that led to the crash.

Generally the log files will clean up them self. Only a limited number or a limited size is stored. Normally no user interaction is needed to delete old log files.

### 3.3.1. Simufact Additive GUI

**Path**: %localappdata%/Simufact/log

**Contents**: Keeps track of what the user does and what the program does internally.

#### Format:
- message type (USE = user, WAR = warning, PRO = progress, DET = details)
- date
- time (with microseconds)
- thread ID
- topic
- message

#### Figure 3.2. Simufact Additive GUI log file

- **License client**
  
  The messages of the license client get part of the messages in the log- and out-files of the solver and of the meshers. The GUI does not log this.

  **Note**: The MSC Licensing license server has its own log-file lmgrd.log showing useful information and among this the granted licenses.

#### 3.3.3. Result manager

**Path**: <process directory>/_Log_/<process name>_ResultManager.log

**Contents**: Keeps track of the result import from the _Run_ directory into the result repository (directory _Results_).
3.3.4. Simufact Additive GUI memory dump

Path: %appdata%/Simufact/MemoryDumps

Contents: If the GUI crashes, this file contains detailed information provided by the operating system (error message, call stack etc.) that might help our programmers to locate and fix the causes that led to the crash.

3.4. Support

Although the simple and intuitive use of our software is one of our main focuses, the design of some complex processes requires additional training courses. Troubleshooting can also become difficult and time-consuming for unexperienced users. Generally it makes a lot of sense that the user solves these problems by himself in order to gain experience, but often a tight schedule does not allow this. For this reason Simufact offers an extensive support to our customers.

Please note that only the current version and the previous main version of the product in question can be supported.

3.4.1. Contacting the support

You get full support if your company or institution closed a support contract with Simufact. Otherwise we can only offer very limited or no support.

Since we value regional support without major language and time zone barriers, you receive the information required for contacting the Simufact support from your local vendor.

Please feel free to send the following inquiries to the support:

- problems with starting or executing Simufact products
- installation and configuration problems
- problems with the model setup
- problems with the simulation / calculation
- suggestions for software improvements or new functions

3.4.2. General information about your support request

In order to help us answer your requests, please provide us with the following information when calling or writing an e-mail:

- name of the user, name of the company or institution, location
- used products (Simufact Forming, Simufact Welding, Simufact Additive etc.) including the program versions
- operating system of workstation / server
- For problems with the installation or configuration we need the type of license (node-locked or floating) and the planned usage (local, Simufact Remote, Start Scripts, Windows™ Remote Desktop, etc.).
3.4.3. Problem description

In order to reduce unnecessary delays, please make sure that your inquiry contains all relevant information:

- What kind of error occurs and in which situation? A detailed description about what happens and what was expected instead is very helpful to us.

- If you contact our support by e-mail, please add screenshots that demonstrate the problem.

- In case of a model-specific problem, please add the model without results. It is especially important to know at which simulation progress the error occurs. (See below for general information about sending models.)

- In case of aborted simulations the support needs the output files of the solver, which include the status file (*.sts), the log file (*.log), the standard-log file (*.std.log), and the out file (*.out). You can find these files in the _Run_ directory of your process, which can be opened with the shortcut Ctrl+E or by right-clicking the started process and then Open process folder.

- In case of installation or configuration problems: Do you install the program(s) for the first time or is it a reinstallation? Do you have more installed Simufact products and do they work as expected, or did you uninstall them?

- In case of problems with stability, licenses or remote simulations: Did the problem occur since your first installation or only since you updated your system (e.g. new program version, new license, new antivirus program etc.)?

- Is the problem limited e.g. to a certain process, a certain model, a workstation, a user etc. or is it a global problem?

- Can you reproduce the problem or does it only occur sporadically or accidentally?

3.4.4. General information

How to send your models

Usually you should send your models without results, without redundant files and compressed into an archive file (zip, rar, 7zip).

- In order to send a Simufact Forming model, choose "File" → "Save as" → "without results" and select the process in question. Afterwards right-click in the object catalog window and select "remove unused". Now open the directory where the project is saved and compress the *.sfp file as well as the appropriate folder into an archive file.

If your process transfers the results of a previous process stage, the corresponding result of that previous stage is also needed in the project. Choose "File" → "Save as" → "with results" and select the process in question as well as the previous stage. Delete the results of the process in question from your new project. Finally the redundant result steps of the previous stage have to be deleted using the result management: Right-click the result symbol in the process tree and select "Properties". Mark all result steps except for the last step, and delete the marked steps.

- In order to send a Simufact Welding model, click on the small triangle next to the icon "create a new empty project" and choose "create project from current". Select the process in question and un-check the results. The object catalog will be automatically cleaned up in the new project and results from a previous stage will be added automatically if required.

- In order to send a Simufact Additive model, click on the Simufact Additive menu icon and choose "Save project as..." and then "without results".

- Even after deleting redundant data from the project it is possible that the size of the compressed model exceeds the mailbox limit. For these cases Simufact offers an FTP server with a secure location where you can put your model. Contact your support for details. Please check in advance if you have sufficient permissions for a connection with an FTP server. Usually you can get this information from your IT department which can also grant permission.

Remote support / Remote maintenance

In principle we can offer remote support using a remote maintenance tool (e.g. TeamViewer™, WebEx™ etc.). Our support will check if this method can be helpful to solve your request. Please check in advance if you are allowed to
use a connection via a remote maintenance tool like Teamviewer™ or if there are alternative tools available for this purpose in your company. Usually you will receive this information from your IT department.
Appendix A. MSC Licensing: Configuring and managing licenses

MSC Licensing, the FLEXlm based licensing software used for Simufact and MSC products, is shipped with its own documentation. A lot of additional information is available, too. This appendix is not intended to be a comprehensive information about MSC Licensing, only the most common tasks and situations when configuring and managing licenses are described and some more in depth topics are shortly mentioned. In case of deviations between this documentation and the MSC Licensing resp. FLEXlm documentation the later shall prevail.

The license system consists of a client, this is the Simufact application you want to run, and a server, that is the software service that provides the licences based on a license file. Additionally there are graphical and command line utilities for configuration and status information purposes.

A.1. Configuring the license client

The license client is configured only using the environment variable MSC_LICENSE_FILE. This variable tells the Simufact application where to look for the license. MSC_LICENSE_FILE is typically something like 'portnumber@hostname' pointing to a license server, which applies to nodelocked licenses, too. Only in rare special cases, which are explicitly instructed in the delivery letter of the license file, MSC_LICENSE_FILE directly points to the license file. MSC_LICENSE_FILE may be a list with multiple entries separated by ';' (Windows™) or ':' (Linux™). These entries are queried in the order given.

Please note that MSC_LICENSE_FILE may be a system wide environment variable - recommended in most cases - or a user specific environment variable.

The value of MSC_LICENSE_FILE is displayed in the settings dialog of the Simufact application under Licenses and in all cases of a license failure. Furthermore it can be reviewed using the means provided by our operation system. Frequently using the command line is simple and fast for this: set shows a list of all environment variables, echo %MSC_LICENSE_FILE% (Windows™) resp. echo $MSC_LICENSE_FILE (Linux™) display just this variable.

MSC_LICENSE_FILE can be set during the installation (Windows™) or configuration (Linux™, only Simufact Forming) of your Simufact application, but changing it afterwards is not supported within the Simufact applications or within MSC Licensing. Use the means provided by our operation system for this. On Windows™ this is typically in the system control panel under system \ advanced settings. Search the Windows help for "environment variable". On Linux™ use the initialisation files of your shell or rerun the configuration utility (Simufact Forming only).

A.2. Firewall considerations

The license server of MSC Licensing uses two services: The FLEXlm main service called "lmgrd" and the vendor service called "MSC". Both use different ports. Thus if you have a firewall between license server and client, you need to open both ports. The port used by the main service is configured during the installation of MSC Licensing and is specified on the clients within the environment variable MSC_LICENSE_FILE. As default the port used by the vendor service is randomly chosen during startup. But it can be configured in the license file, which enables a constant firewall configuration.

To configure the port to be used by the vendor service, add port=your_number to the end of the DAEMON line in the top of the license file (see example blow) and restart the license server service.
4.1 MSC Licensing: Configuring and managing licenses

Updating the license file

either using the buttons provided in the graphically MSC.Licensing Utility (LMTOOLS) on the Start/Stop/Reread tab or using the means provided in the service control of your operating system.

The port to be used by the main service is given as last argument in the SERVER line in the top of the license file, thus it can be reviewed and changed there.

Resulting from this and other configurations there are differences between the license file as it is shipped to you and as it is used by the license server.

### A.3. Updating the license file

After a renewal of your maintenance or lease period and on other occasions you will receive an updated license file. Please note that you will typically not receive a new license file once a new release of your Simufact applications has been published. To update the license file used by your license server, follow the following steps:

1. Locate the used license file in the installation directory of MSC Licensing - typically license.dat in C:\MSC.Software\MSC.Licensing\11.13 - and create a backup copy of it.

2. Stop the license server service, either using the button provided in the graphically MSC.Licensing Utility (LMTOOLS) on the Start/Stop/Reread tab or using the means provided in the service control of your operating system.

3. Copy the received new license file license.dat into the installation directory of MSC Licensing replacing the old already existing file.

4. Manually edit the new license.dat as shown below. The automatic configurations done in the license file during the installation of MSC Licensing have to be reproduced, potential manual configurations in the license file (for example for a firewall, see above) have to be reproduced, too.

5. Restart the license server service, either using the button provided in the graphically MSC.Licensing Utility (LMTOOLS) on the Start/Stop/Reread tab or using the means provided in the service control of your operating system.

The top of a license file as it is shipped typically looks like:

```plaintext
SERVER this_host 1813731e3d93 27500
DAEMON MSC /your_path/msc
  # MSC License Reference ID: WXYZ
  # Simufact
  # FEATURE SF_FORM_GUI MSC 2018.0309 09-mar-2018 2 F92DAC800190 \
  VENDOR_STRING=PID:10653 ISSUED=11-mar-2017 ck=103 \
```
4.1 MSC Licensing: Configuring and managing licenses

Combination with other MSC products

If for example your license server machine has the IP-name ING08, you have chosen to use port 1700 for the main license service, you have installed in the default location and you have - which is optionally - manually set a port for the vendor service, you have to edit the new license file to look like this:

```
SERVER ING08 1813731e3d93 1700
DAEMON MSC C:\MSC.Software\MSC.Licensing\11.13\msc.exe port=1701
#
# MSC License Reference ID: WXYZ
#
# Simufact
#
FEATUER SF_FORM_GUI MSC 2018.0309 09-mar-2018 2 F92DAC800190 \
   VENDOR_STRING=PID:10653 ISSUED=11-mar-2017 ck=103 \
```

Please note that the above modifications are an example which has to be adapted to your local settings. It is recommend to review the old, working license file to check which adaptations are needed in the new license file.

A.4. Combination with other MSC products

If you have licensed Simufact and other MSC products on the same license server, MSC Licensing is needed only once on this machine, actually it must only be used once on this machine. But you will receive separate license files for Simufact and other MSC products at separate times and from separate senders. You have to combine these license files for the usage by the license server.

The recommended method to do so is:

1. Install and configure MSC Licensing either for the Simufact application or for the MSC application in the normal way using only the corresponding license file. Test your installation.

2. Stop the license server service, either using the button provided in the graphically MSC.Licensing Utility (LMTOOLS) on the Start/Stop/Reread tab or using the means provided in the service control of your operating system.

3. Open the license file in the installation directory of MSC Licensing - typically license.dat in C:\MSC.Software\MSC.Licensing\11.13 - with a text editor and copy all FEATURE lines of the 2nd license file into it. Additionally you may add some comment lines starting with # to separate the licenses for the different products. Please note that one FEATURE line typically consists of several lines of text. The \ at the end of a line of text indicate that the FEATURE line continuous in the next line of text. Please take care to copy all FEATURE lines complete and unchanged. Do not copy the SERVER and the DAEMON line of the 2nd license file.

4. Restart the license server service, either using the button provided in the graphically MSC.Licensing Utility (LMTOOLS) on the Start/Stop/Reread tab or using the means provided in the service control of your operating system.

Once you receive an updated license file for one of your Simufact or MSC products, repeat the steps above, but do not add FEATURE lines during copying but replace the existing FEATURE lines with the updates lines. Frequently 1st deleting all FEATURE lines of a product in the license file in the installation directory and then copying the new lines will be a good approach.

As an alternative advanced users may configure and maintain separate license files for different products. See the tech article KB8021145 in the MSC SimCompanion Knowledge Portal for details.

A.5. Combination with 3rd party products

MSC Licensing is based on the FLEXlm license management software of Flexera Software (www.flexerasoftware.com). FLEXlm is widely used of a lot of applications of different software
MSC Licensing: Configuring and managing licenses

4.1 MSC Licensing: Configuring and managing licenses

4.1.1. Restrictions

Try to avoid the usage of the general FLEXlm environment variable LM_LICENSE_FILE. In rare conditions of license server and license client machines cross referencing each other for different applications this may result in conflicts including non-functionality. Use the vendor specific environment variables like MSC_LICENSE_FILE, HPQ_LICENSE_FILE or similar instead. If conflicts can not be solved with this, encapsulate the concerned license server and / or applications into their own environment.

If the same machine is used as license server for both, Simufact and MSC applications as well as for a 3rd party application that uses a FLEXlm based licensing system, we recommend to keep the installations separate and to run each vendors FLEXlm license server as a separate process on the same machine. The resources needed for this are very little. Keeping the installations separate simplifies the maintenance of the licenses and avoids conflicts, for example resulting from different required FLEXlm versions.

However, if desired, a common "lmgrd" main license service can be used. In this case the license files of all vendors would need to be combined including the required DAEMON and VENDOR lines as well as the other options that may be present. For more information, documentation and help for this option, please see the relevant FLEXlm resources. This is outside of the scope of the support of Simufact and MSC.

A.6. Restrictions

Within one license file each FEATURE can only be included once. Within one license file shipped to you all features will be of the same type (node-locked or networking) and will have the same maintenance end date and the same expiry date. Furthermore a license file shipped to you may not include all your licensed features, but only the latest additions and changes. Thus, in case you purchase or lease additional Simufact products or modules during your maintenance or lease period, you will have to combine the new license file shipped to you and the already running licenses manually similar to the procedure explained in Section A.4 above.

In cases like a short term lease of additional simulation capacity or a test of the effectiveness of for example more parallel options where the additional licenses expire before your regular license, you will probably receive a license file with FEATURE lines containing the sum of your licensed quantity, but expiring at the earliest date. In this case you first have to backup your used license file. Then you have to delete these features from your used license file and to add the new received FEATURE lines with the sum of your licensed quantity. After the expiry of the short term licenses you have to switch back to using your original backed-up license file.

Remember to stop and to start your license server service after each change of your license file.

A.7. Miscellaneous

• The license server service writes a log file, typically C:\MSC.Software\MSC.Licensing\11.13\lmgrd.log. This file contains useful debugging information and shows OUT: and IN: messages of the license usage. This can be used to monitor the license usage.

For more advanced usage reporting Flexera Software offers extra-cost tools directly to end-users. This is outside of the scope of the support of Simufact and MSC.

• Network licenses can be served by redundant license servers where one out of three may be offline. A special license file is needed for this. If needed, please ask your local Simufact sells representative about this. Please note: While new license queries will be very stable in this configuration, long running license occupancies (like solver runs) may still show some instability when a license server
MSC Licensing: Configuring and managing licenses

goes offline. See the tech article KB8020361 in the MSC Sim Companion Knowledge Portal for details how to configure this set-up.

- MSC Licensing is shipped with the powerful command line debugging tool `lmutil`. Check `lmutil -help` for the available options. Some typical tasks are:

  `lmutil lmhostid` to get a list of valid host-IDs of the machine used. In rare circumstances this may deviate from the output of `getmac /v` or `ipconfig /all` (both on Windows™) that are typically used when determining the host-ID before applying for a license.

  `lmutil lmcksum -c license.dat` to check the syntax and the checksum of the license file, which is useful if issues due to the transmission or the editing of the license file are suspected.

  `lmutil lmstat -a -c portnumber@hostname` to check the status of the license server and the vendor services including a list of license features that can be served. As the output may be bigger, you may want to redirect it to a file by adding `> status.txt` at the end of the command line.

  `lmutil lmdiag -c portnumber@hostname -n > diag.txt` to review diagnostic information about all license features served including whether they can be checked out and reasons why they can not be checked out. As the output of this command is typically quite large, it is recommended to redirect it to a file.

- MSC Licensing offers a lot of advanced configurations. For example the access to network licenses can be restricted and controlled flexibly including reserving features for certain users. This is done using an additional option file. Please see the relevant FLEXlm resources. This is outside of the scope of the support of Simufact and MSC.
Appendix B. Firewall: New rules for opening ports

Here you can read how to change the firewall settings under Windows 10™ to allow messages through the network to the port 9987 for the Transmission Control Protocol (TCP). In an environment with firewalls you need to open the ports needed for MSC Licensing (see Section A.2), the Simufact Monitor uses port 9985, Simufact Remote uses ports 9987 and 9988.

1. Open the Control panel and then Windows Defender Firewall with Advanced Security. The dialog displayed in Figure B.1 will open.

![Figure B.1. New firewall rules for incoming messages](image1)

2. Select Inbound Rules and then New Rule... A new dialog appears (Figure B.2).

![Figure B.2. New firewall rule: rule type](image2)

3. Then choose Port and click Next. The next dialog page Figure B.3 will appear.
4.1 Firewall: New rules for opening ports

4. Select the protocol **TCP** and enter the desired port numbers (here shown for typical port numbers for MSC Licensing) in the input field **Specific local ports** and click **Next**. The next dialog page Figure B.4 will appear.

Figure B.4. New firewall rule: action

5. Select **Allow the connection** and **Next**. The next dialog page Figure B.5 will appear.
6. Depending on your environment, select **Domain** or **Private** and click **Next**. The last dialog page Figure B.6 will appear.

7. Enter a name for the rule (e.g. **MSC Licensing**) and click **Finish**.
Appendix C. Password-less login with ssh

In Mare™ 2014.0.0 and later, on Linux™ the default MPI version is Intel(R) MPI. This MPI version requires that the ssh command has been set up so that it does not prompt for a password. Here is a description on how to set this up.

• Make sure there is a directory called .ssh in the home directory (note that in this home directory only you need write permissions):

```sh
cd $HOME
ls .ssh
```

• If it does not exist, create it:

```sh
mkdir .ssh
chmod 700 .ssh
cd .ssh
```

• Execute the command:

```sh
ssh-keygen -t rsa -f id_rsa -P ''
```

Please note that it is -P followed by two single quotes. This will create two files: id_rsa and id_rsa.pub.

• Copy id_rsa to a file called identity:

```sh
cp id_rsa identity
```

• Append id_rsa.pub to a file called authorized_keys

```sh
cat id_rsa.pub >> authorized_keys
chmod 600 authorized_keys
```

The directory $HOME/.ssh should now contain the four files id_rsa, id_rsa.pub, identity and authorized_keys (and possibly more files). If all went well, it should now be possible to do:

```sh
ssh localhost
```

without getting a prompt for the password. You can replace localhost by the hostname of the current machine.

In order to be able to connect to other Linux™ machines without being prompted for a password (for example for running parallel network jobs), use the following steps:

• Copy the file id_rsa.pub that was created above to the other machine. Make sure it has a directory $HOME/.ssh. Append the file id_rsa.pub to the files $HOME/.ssh/authorized_keys and $HOME/.ssh/authorized_keys2 and give them the appropriate permission:

```sh
cat id_rsa.pub >> $HOME/.ssh/authorized_keys
```

```sh
cat id_rsa.pub >> $HOME/.ssh/authorized_keys2
chmod 600 $HOME/.ssh/authorized_keys $HOME/.ssh/authorized_keys2
```
4.1 Password-less login with ssh

chmod 700 $HOME/.ssh

- The first time you log in with ssh to the second system you will get a warning and asked if you want to continue. Type yes to accept and the remote host will be added to the file $HOME/.ssh/known_hosts and the next time you will not be prompted.

Based on your local environment additional configuration may be needed to archive password-less login with ssh. For example, SELinux with NFS mounted home directories requires a setsebool -P use_home_dirs 1 to enable root to access the stored keys. Restrictions may apply. If needed, contact your local administrator for help.
Appendix D. Basic commands of the editor \texttt{vim}

\texttt{visudo} will probably open \texttt{/etc/sudoers} in \texttt{vim}, a non-graphical text editor operated by key strokes. For your reference here we offer a list of the very most basic key strokes needed to work with \texttt{vim}. See the man page and the online help of \texttt{vim} for much more.

<table>
<thead>
<tr>
<th>Key strokes</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>arrow keys</td>
<td>navigate the cursor</td>
</tr>
<tr>
<td>i</td>
<td>change to the insertion mode before the current character</td>
</tr>
<tr>
<td>a</td>
<td>change to the insertion mode after the current character</td>
</tr>
<tr>
<td>ESC-key</td>
<td>change back to the navigation mode</td>
</tr>
<tr>
<td>ZZ</td>
<td>save and exit</td>
</tr>
<tr>
<td>:q</td>
<td>exit with query about saving</td>
</tr>
<tr>
<td>:q!</td>
<td>exit without saving</td>
</tr>
<tr>
<td>:w</td>
<td>save</td>
</tr>
<tr>
<td>Ctrl + f</td>
<td>go down one screen</td>
</tr>
<tr>
<td>Ctrl + b</td>
<td>go up one screen</td>
</tr>
<tr>
<td>1G</td>
<td>go to the start of the file</td>
</tr>
<tr>
<td>G</td>
<td>go to the end of the file</td>
</tr>
<tr>
<td>$</td>
<td>go to the end of the line</td>
</tr>
<tr>
<td>0</td>
<td>go to the beginning of the line</td>
</tr>
<tr>
<td>ma</td>
<td>set the marking a</td>
</tr>
<tr>
<td>'a</td>
<td>go to the marking a</td>
</tr>
<tr>
<td>d'a</td>
<td>delete between the cursor and the marking a</td>
</tr>
<tr>
<td>x</td>
<td>delete the character below the cursor</td>
</tr>
<tr>
<td>dd</td>
<td>delete the current line</td>
</tr>
<tr>
<td>/xyz</td>
<td>search for \texttt{xyz} (case-sensitive)</td>
</tr>
<tr>
<td>n</td>
<td>repeat last search</td>
</tr>
<tr>
<td>N</td>
<td>repeat last search upwards</td>
</tr>
<tr>
<td>:set [no]wrap</td>
<td>switch the line break on or off</td>
</tr>
</tbody>
</table>

Key strokes starting with : or / need to be followed by the \texttt{enter} key.